### DIMENSIONALITY REDUCTION

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#### Probability & Bayesian Inference

### Some of these slides were sourced and/or modified from Simon Prince, University College London



#### Probability & Bayesian Inference

- Often in machine learning problems, input vectors have high dimensionality D
  - □ for an 1800 x 1200 colour image, D ≤ 6.5 million.
  - for a 1-second acoustic voice signal sampled at 5kHz, D = 5,000
- There is typically insufficient training data to learn a probabilistic model in such a high-dimensional space.
- Fortunately, these signals usually live in a much smaller subspace, or manifold, of this high-dimensional space.





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For example, you will have to wait a long time before a sample of white noise looks like a natural image.





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e.g., standard transformations (e.g., translations, rotations, scalings) of objects produce images populating a low-dimensional manifold embedded in this high-dimensional space













#### Probability & Bayesian Inference

The goal of subspace methods is to discover the low-dimensional subspace in which the data lie and exploit the lower-dimensionality to allow efficient and detailed modeling.





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□ We will mainly consider linear subspaces

- **\square** A line if D=2
- **\square** A line or a plane if D=3
- A hyperplane of dimensionality [1,...,D-1] for higher D
- But we will also consider some methods to deal with nonlinear manifolds.



## Principal Component Analysis

### Principal Component Analysis

Probability & Bayesian Inference

PCA finds the linear subspace that

- maximizes the explained variance
- equivalently, minimizes the unexplained variance
- PCA can be applied to any multidimensional dataset
  (data do not have to be Gaussian)





### Maximum Variance Formulation

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Observations  $\{\mathbf{x}_n\}, n = 1, \dots N$ 

Observation  $\mathbf{x}_n$  is a high-dimensional vector of dimension D

Let  $\overline{\mathbf{x}} = \frac{1}{N} \sum_{i=1}^{N} \mathbf{x}_{n}$  be the sample mean and  $\mathbf{S} = \frac{1}{N} \sum_{i=1}^{N} (\mathbf{x}_{n} - \overline{\mathbf{x}})^{t}$  be the sample covariance

Goal: Project the data onto subspace of dimension M < D

Consider a direction in the data space given by unit vector  $\mathbf{u}_1$ .

Now imagine projecting all of the data onto this unit vector.

The mean of the projected data is  $\mathbf{u}_{1}^{t}\overline{\mathbf{x}}$ .

The variance of the projected data is 
$$\frac{1}{N} \sum_{i=1}^{N} (\mathbf{u}_{1}^{t} \mathbf{x}_{n} - \mathbf{u}_{1}^{t} \overline{\mathbf{x}})^{2} = \mathbf{u}_{1}^{t} \mathbf{S} \mathbf{u}_{1}$$





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### **Maximum Variance Formulation**

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We want to select the unit vector  $\mathbf{u}_1$  that maximizes the projected variance  $\mathbf{u}_1^t \mathbf{S} \mathbf{u}_1$ 

To do this, we use a Lagrange multiplier  $\lambda_1$  to maintain the constraint that  $\mathbf{u}_1$  be a unit vector.

Thus we seek to maximize  $\mathbf{u}_{1}^{t}\mathbf{S}\mathbf{u}_{1} + \lambda_{1}(1-\mathbf{u}_{1}^{t}\mathbf{u}_{1})$ 

Setting the derivative with respect to  $\mathbf{u}_1$  to 0, we have  $S\mathbf{u}_1 = \lambda_1 \mathbf{u}_1$ 

Thus  $\mathbf{u}_1$  is an eigenvector of **S**.

Left-multiplying by  $\mathbf{u}_1^t$ , we see that the projected variance  $\mathbf{u}_1^t \mathbf{S} \mathbf{u}_1 = \lambda_1$ .

Thus to maximize projected variance, we select the eigenvector with largest associated eigenvalue  $\lambda_1$ .





### **Dimensionality Reduction**

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- The next direction  $\mathbf{u}_2$  can be chosen by maximizing the projected variance in the *D*-1 dimensional subspace orthogonal to  $\mathbf{u}_1$ .
- Thus u<sub>2</sub> is the eigenvector of S with the second-largest eigenvalue, and so on...
- Typically, most of the variance is captured in a relatively small linear subspace.



### **Computational Cost**

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- $\Box$  Computing full eigenvector decomposition is  $O(D^3)$ .
- □ If we only need the first M eigenvectors, the cost is  $O(MD^2)$ .
- However, this could still be very expensive if D is large
  - e.g., For an  $1800 \times 1600$  image and M = 100, O(650 million)
- For classification or regression, this is precisely the situation where we need PCA, to reduce the number of parameters in our model and therefore prevent overlearning!



### **Computational Cost**

#### Probability & Bayesian Inference

In many cases, the number of training vectors N is much smaller than D, and this leads to a trick:

Let **X** be the  $N \times D$  centred data matrix whose nth row is given by  $(\mathbf{x}_n - \overline{\mathbf{x}})^t$ .

Then the sample covariance matrix is  $\mathbf{S} = \frac{1}{N} \mathbf{X}^{\mathsf{t}} \mathbf{X}$ .

and the eigenvector equation is  $\frac{1}{N} \mathbf{X}^{T} \mathbf{X} \mathbf{u}_{i} = \lambda_{i} \mathbf{u}_{i}$ 

Pre-multiplying both sides by **X** yields  $\frac{1}{N} \mathbf{X} \mathbf{X}^{t} (\mathbf{X} \mathbf{u}_{i}) = \lambda_{i} (\mathbf{X} \mathbf{u}_{i})$ 



### **Computational Cost**

Probability & Bayesian Inference

 $\Box$  To find the eigenvectors of **S**, we premultiply by **X**<sup>t:</sup>

$$\frac{1}{N} \overset{N \times N}{\mathbf{X} \mathbf{X}^{\mathsf{t}} \mathbf{v}_{\mathsf{i}}} = \lambda_{\mathsf{i}} \mathbf{v}_{\mathsf{i}} \rightarrow \underbrace{\left(\frac{1}{N} \mathbf{X}^{\mathsf{t}} \mathbf{X}\right)}^{\mathsf{S}} (\mathbf{X}^{\mathsf{t}} \mathbf{v}_{\mathsf{i}}) = \lambda_{\mathsf{i}} (\mathbf{X}^{\mathsf{t}} \mathbf{v}_{\mathsf{i}})$$

and, normalized to unit length, the eigenvectors are  $\mathbf{u}_i = \frac{1}{\sqrt{N\lambda_i}} \mathbf{X}^t \mathbf{v}_i$ 

Note that these *N* eigenvectors live in the *N*-dimensional subspace spanned by the training images.



# Other Applications of PCA

## Other Applications of PCA

Probability & Bayesian Inference

- We have motivated PCA as a method for reducing the dimensionality of the input space and therefore the number of parameters that must be learned for classification or regression.
- □ This will help to reduce overlearning.
- □ But there are other applications of PCA...



### Standardization

#### Probability & Bayesian Inference

- Input vectors are often heterogeneous in that values might vary widely on some dimensions relative to others.
- This is particularly true when input vectors are composed of different kinds of measurements, perhaps measured in different units.
- **Example:**

...

- We may try to classify a patient in a hospital setting based upon:
  - Age (years)
  - Resting pulse (beats per minute)
  - Body temperature (degrees Celsius)
- For pattern recognition algorithms to work well, it is often important that the data be standardized along these different dimensions.



### **Pre-Whitening**

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Let U be the  $D \times D$  matrix whose columns are the D orthonormal eigenvectors  $\mathbf{u}_i$  of S.

Let  $\Lambda$  be the  $D \times D$  diagonal matrix whose diagonal elements  $\Lambda_{ii}$  are the associated eigenvalues  $\lambda_i$ .

Then the transformation

$$\mathbf{y}_n = \boldsymbol{\Lambda}^{-1/2} \boldsymbol{U}^t \left( \mathbf{x}_n - \overline{\mathbf{x}} \right)$$

does three things:

- 1. Shifts the data to the origin, so that the transformed data have zero mean.
- 2. Rotates the data into the principal axes, **decorrelating the data** (diagonal covariance)
- 3. Scales the data by the inverse standard deviation along each principal axis, thus normalizing the variance in all directions (covariance = identity matrix).



### **Pre-Whitening**



(unit covariance)



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and unit variances (z-scores)

### Compression

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PCA can be used to compress data. Since the D eigenvectors u<sub>i</sub> of the covariance matrix form a complete orthonormal basis, any input x<sub>n</sub> can be described by a linear combination of these eigenvectors:

$$\mathbf{x}_n = \sum_{i=1}^D \boldsymbol{\alpha}_{ni} \mathbf{u}_i$$

Taking the inner product with  $\mathbf{u}_{j}$ , we obtain  $\alpha_{ni} = \mathbf{x}_{n}^{t}\mathbf{u}_{j}$ , and so

$$\mathbf{x}_n = \sum_{i=1}^D \left( \mathbf{x}_n^t \mathbf{u}_i \right) \mathbf{u}_i.$$

In other words, the input vector is simply the sum of the linear projections onto the eigenvectors. Note that describing  $\mathbf{x}_n$  in this way still requires *D* numbers (the  $\alpha_{ni}$ ): no compression yet!



### Compression

#### Probability & Bayesian Inference

But suppose we only use the first M eigenvectors to code  $\mathbf{x}_n$ . We could then reconstruct an approximation to  $\mathbf{x}_n$  as:

$$\mathbf{x}_n \simeq \sum_{i=1}^M z_{ni} \mathbf{u}_i + \sum_{i=M+1}^D b_i \mathbf{u}_i$$

- □ Now to describe  $\mathbf{x}_n$ , we only have to transmit M numbers (the  $z_{ni}$ ). (Note that the  $b_i$  are common to all inputs not a function of  $\mathbf{x}_n$ .)
- It can be shown that for minimum expected squared error, the optimal basis
  U is indeed the eigenvector basis, and the optimal coefficients are:

$$z_{nj} = \mathbf{x}_n^t \mathbf{u}_j \qquad b_j = \overline{\mathbf{x}}^t \mathbf{u}_j$$

- $\square$  In other words, we approximate  $\mathbf{x}_n$  as the sum of:
  - The projections of the input vector on the M eigenvectors with largest associated eigenvalues, and
  - **The projections of the mean vector on the remaining** D M eigenvectors.



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### Example

- □ Suppose we need to transmit images for the handwritten digit '3'.
- □ Each image is 28 x 28 pixels: each transmission costs 784 bytes.
- Instead: the transmitter and receiver both store the D principal components (eigenvectors).
- The transmitter then sends only the M scalar projections onto the first M of these eigenvectors.
- If each projection is stored as an 8-byte floating point number, the cost of each transmission is 8 x M bytes.





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## Modeling

**Probability & Bayesian Inference** 



Low-dimensional model of variation of registered objects such as faces



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